Set up and use of the Kestrel 4500 Applied Ballistics system
Turn on

When you power your Kestrel Applied Ballistics device on, it enters AB (Applied Ballistics) mode by default. If you need to change this setting to turn on mode, you can do so by:

1. Entering the "System" settings.
2. Navigating to the "On/Off" option.
3. Enabling the "On/Off" function.

Note: Battery level defaults to 47% if in battery setting. If Alkaline is set but you are using a lithium battery, change the setting in the "System" menu.

Menu

- **Weather mode**: Switches between WX (Weather) and AB (Applied Ballistics) modes.
- **Gun selection**: Allows you to select and build your gun.
- **System**: Adjusts settings related to the device.
- **Date & Time**: Sets the device's date and time.
- **Language**: Changes the language settings.

Backlight, Space, and Double tap Shortcuts:
- **Capture/Delete**: Used for capturing data and deleting information.
- **Up**: Moves up in the menu.
- **Left**: Moves left in the menu.
- **Enter**: Confirms selection.
- **Right**: Moves right in the menu.
- **Down**: Moves down in the menu.

Directional movements and shortcuts are essential for navigating the device's menu system efficiently.

Scroll to Wind SPD and hit escape back to main menu. This ensures each time you go to WX mode, Wind SPD is the first screen up. All other Environmental settings will be done in the AB mode Environment screen.

Go to Gun selection, enter, and build your gun. Turn off guns not in use.

Escape and enter AB mode.
**AB mode**

**Main operating screen**

- **Elevation based on Range and Environment settings** – MILS or MOA based on operator units selection
- **Windage based on Range and environmental settings** – MILS or MOA based on operator units selection
- **Tgt = Target data** – here it displays 25 deg DOF to a 1000m target is 8.81 mils elevation from zero

W = Wind 1 (0.57 mils) / Wind 2 (3.18 mils) hold R or right for the 1000m target IF WINDS ARE AS ENTERED IN WIND SETTING

Wind setting – displays wind from 2 o’clock, Wind 1 of 4mph, Wind 2 is under wind settings

0.57 = hold Right .57 mils on the 1000m target based on a 4mph wind coming from 2 o’clock in reference to the direction of fire of 25 deg.
Target inputs

With Tgt is highlighted hit enter to set parameters

Range can be adjusted using the left and right arrows on this main screen but the range will move slowly as the system is calculating as you adjust. If you adjust range inside the target mode it moves quickly without calculations until you stop.

Set up or down angle (Ideg – inclination degrees) to Target – Icos – inclination cosine will populate automatically once you input angle

Set “O’clock” wind is coming from. Set desired wind speed 1 and 2 that will be displayed on the main screen in AB mode

Set magnetic Azimuth to target – this is for Coriolis calculation

Hit escape – you will be prompted to save range to target range or forget range found using estimate

enter TR to change / convert yards/meters

enter Estimate to determine range to target based on target size and measured mils

Set target Speed and Direction of travel
Wind inputs

With Wind is highlighted hit enter to set parameters

Enter Wind when highlighted and use the arrow keys to change wind data

Set “O’clock” based on where the wind is coming from. Set desired wind speed 1 and 2 that will be displayed on the main screen in AB mode.
Choose Coefficient – G1, G7, or custom curve
Switching a G1 to G7 converts G1 to G7

Gun inputs

With Gun highlighted hit enter to set parameters

Us the up and down arrow to Highlight the variable you want, to change use the left and right button to change to the desired data

IF you choose a custom curve profile it locks DC, BC, Bullet Weight, Bullet Length

BH = Bore Height – Center of barrel to center of scope
ZH = Zero Height –offset from zero for Sup / alt ammo
ZH = Zero Offset –offset from zero for Sup / alt ammo

RT = Rate of Twist
RTD = Rate of Twist Direction

Select unit for Scope/Reticle
Elevation and Windage scale
Mil/true moa/shooter moa, clicks

See following page for Truing
Truing the polynomial predictive curve—make your own custom curve

**Truing Muzzle velocity**

**Transonic**

- Transonic threshold for this gun set up – ensure you are at this range or as much as 10% below (950M in this case) trans to true properly

- Target Range and Drop predicted based on Settings

- Adjust to Actual Drop to hit target – What the bullet did and enter Cal for calibrate

- New Muzzle velocity based on actual bullet drop

- Accept data and return to AB home screen and it will show the new 10.50 elevation you hit with – system is now true. Confirm data by selecting a target at midrange and ensuring elevation is correct

**Truing beyond subsonic**

- Subsonic threshold for this gun set up – ensure you are at this range and beyond to true Drop Scale Factor properly

- Target Range and Drop predicted based on Settings

- Adjust to Actual Drop to hit target – What the bullet did and enter Cal for calibrate

- New Drop Scale Factor based on actual bullet drop

- Accept data and the new DSF for that range will be applied to the DSF table – under View DSF
Environment inputs

With Environment highlighted hit enter to set parameters

Enter Environment when and use the arrow keys to change data

There is no need to enter into the kestrel weather mode for environment information beyond reading wind speeds. All environmental necessities for shooting are located here under environment.

When you select update Yes the Kestrel is reading the environment real-time and will give real-time data to the ballistic engine. To guard against Solar loading, heat or cold syncing providing bad data spin the kestrel at the end of the lanyard to expose sensors to actual air temp and then immediately turn off update. While shooting update as environment changes.

When the Environment is in update No the user can manipulate variables to see affects in different conditions. This is a good tool to answer questions on what environmental affects will do to the shooting solution. Simply change the variables and go back to the AB home screen to see how new variables affecting the shooting solution.

When Spin drift is Yes it automatically calculates in Spin drift, Coriolis, and Aerodynamic jump into the elevation and wind solution. Turn off and these variables are not calculated in to the shooting/wind solution.
Range Card Function

Enter Range Card when highlighted and use the left and right buttons to scroll through – change the last column to the range cards available data.

Under ballistics the precise range data can be found to the nearest meter vice in brackets in range card.
Enter Ballistics when highlighted and use the Up and Down buttons to scroll through ballistic data for the range designated.

In ballistics, unlike in range card you get the exact variable for the exact range vice in range increments.

Truing data:
- True at a range between 1001m to 10% below or 900m in this case
- Ensure environment is updated.
Normal use

• Turn on
• Do an environmental update – turn on and off to prevent heart or cold loading the device
• Select gun
• Find target at transonic or up to 10% below trans
• Input range to target within 1 m
• Shoot data
• Calibrate MV to true the algorithm
• Calibrate DSF for ranges beyond Subsonic
• Change DOF when shooting over 600m
• Spin drift on – calculates spin, coriolis, aerodynamic jump – turn it off and winds are pure
• When you swap batteries you do not loose your data, but Range, Latitude default to 457m and 38th parallel.
• Once trued simply range target to within 1 m and shoot the data (Ensure to conduct environmental updates as environment changes). For extreme range shots ensure you update foe shot as well as input actual DOF and Latitude